

GUZZLER

INTERCEPTOR
SOFTWARE



SUITABLE FOR THE
commodore 

GUZZLER

LOADING To Load, hold down SHIFT and press RUN/STOP. The program will automatically load and run. When the program has loaded and run, stop the tape deck.

CONTROLS Joystick or keyboard

OBJECT/GAME. Move GUZZLER around the maze avoiding the Frobbles who patrol the corridors, by picking up a key (50 points) will allow you to enter a food cell and guzzle the item of food inside, however having eaten them Guzzler becomes fat and cannot enter some of the narrower passages, to become thin again he must wait at the maze borders for Deflator Dennis who will deflate him, enabling him to get another key to a food cell. After 4 food cells are emptied Bonus Barry will appear with the current guzzler bonus letter on his front-if you catch Barry you receive 2000 Points, extra points are awarded if you complete the word. (Barry dies if hit by Deflator Dennis.) Guzzler can defend himself by using a time bomb to stun the Frobbles for 1000 points.

You start the game with five bombs and gain extra bombs every 3 screens. Guzzler dies if hit by the Frobbles, contacts Deflator Dennis when thin or blows himself up with his bombs.

Good Luck - Happy Guzzling

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